|  |  |
| --- | --- |
| **INTEGRANTES DEL GRUPO** | |
| APELLIDO Y NOMBRES | D.N.I. |
| 1. |  |
| 2. |  |
| 3. |  |
| 4. |  |

**Trabajo Practico N° 1**

1. **Complete the sentences with the comparative or superlative form of the adjectives**

(6 points)



|  |  |
| --- | --- |
| **Sub Zero** | **Scorpion** |
| * **Story** | |
| Probably, Scorpion’s story is **(FAMOUS)** in gaming.  Probably, Scorpion’s is most famous | |
| * **Costume appearance:** | |
| Scorpion´s outfit is **(ICONIC)** SubZero´s outfit.  Scorpion’s outfit is more iconic than SubZero’s outfit | |
| * **Weapon:** | |
| SubZero´s spear is **(COOL)** weapons in Mortal Kombat.  SubZero’s spear is less cool than weapons in Mortal Kombat | |
| * **Moves:** | |
| SubZero´s “Ice Freeze” is **(CLASSIC)** move in the game.  SubZero’s “Ice Freeze” is most classic move in the game | |
| * **Power:** | |
| SubZero possesses the power of ice. | Scorpion possesses the power of fire and fire melts ice. |
| Scorpion is ………………………………….. **(powerful)** Subzero. | |

In your opinión, who is **(good)** character in Mortal Kombat?

…………………………………………………………………………………………………………………………..

1. **Complete the sentences with the past tense of the verb To Be** (5 points)

In the past people played videogames at home because there ①………………..smartphones, tablets or personal computers.

During the 1980s, with *NES* **Mario** and **Tetris** became the most famous videogames.

During the 1990s there ②………..important technological developments such 3D animation. **Sega Rally** and **Tomb Rider** ③………………very popular.

After 2000, videogames ④………..more sociable. There ⑤……….karaoke games, dance mats and even memory games.

1. **Write the past tense of the following verbs. Look up their meaning in the dictionary and complete the text about *“A brief history of Videogames”*** (13 points)

|  |  |  |
| --- | --- | --- |
|  | Simple past | meaning |
| Have(3 ) | Had | Tener/tomar/haber |
| Originate (1) | Originated | Originar |
| Create (1) | Created | crear |
| Introduce (1) | Introduced | Introducir |
| Come out (1) | Came out | Venir afuera |
| Make (1) | Made | Hacer |
| Appear (2) | Appeared | Aparecer |
| Be (2) | Was/were | Ser/estar |

A brief History of videogames

Videogames originated in \*scientific research labs in the 1950s. At that time, computers had a very different technology and weren’t (no) \*available for everyone. Scientists created electronic games for \*training. They had not very simple graphics and no sound. William Higinbtham were the creator of the first of *TENNIS FOR TWO*, the first electronic game, in 1958. He had it for visitors of the National Laboratory.

Arcade games appeared in the 1970s. The first one, called Pong came out in 1972. After that, Space Invaders and Pac – Man appeared . In 1977, a company called Atari introduced the first electronic game system for home use. It had removable cartridges.

\*Scientific research lab: laboratorio de investigación científica

\*available: disponible

\*trainig: entrenamiento

\*removable: desmontable, que se puede retirar.

1. **Put the words in order. Remember the structure of the sentences! Agreguen los auxiliares donde sea necesario.**

(5 points)

1. Jump / Mario / and / a star / take
2. Sub Zero / win / the combat / ?
3. Play / candy crush / I / yersterday night.
4. Lose / the game / you ?
5. Not / beat / My character / yours.